

Interested in Computer Programming?

Register for our FREE workshop!

BEGINNER'S COMPUTER PROGRAMMING WORKSHOP

JULY 23 – AUG 8

The Department of Computing and Information Technology (DCIT) is hosting a workshop for **non-programmers** to gain an insight into the field of computer programming.

This workshop provides an introduction to creative computing using the Scratch development environment, and follows a design-based learning approach.



INTRODUCTION

You will be introduced to creative computing and Scratch.

ARTS

You will create computing projects that include elements of music, design, drawing and dance.

STORIES

You will explore storytelling by creating computing projects that include characters, scenes, and narrative.

GAMES

You will explore games by creating Scratch game projects that define goals and rules.

FINAL PROJECT

You will develop group projects by defining a project to work on, collaborating with others to improve the project, and presenting the project and its development process.

INSTRUCTOR: Diana Ragbir-Shripat

EMAIL: diana.ragbir@sta.uwi.edu

REGISTRATION: <http://tinyurl.com/museinfo>

PRE-REQUISITE: 1) Basic Computer Literacy
2) UWI Staff or Student (Must have completed or is currently registered for a tertiary level programme)

TIME PERIOD: Mon - Thurs (4:30 – 7pm), Sat (9 – 12noon)

VENUE: FST Building, Computer Science Lab 2

COST: Free

This workshop is not available to students pursuing degrees in Computer Science or Information Technology.

Space is limited to 40 students.

The workshop uses software called The Muse for teaching creativity skills. The Muse is currently a research project and requires your consent for participation. This research has the approval of the UWI Ethics Committee.

Gain valuable insight into the 'behind the scenes' excitement of building a software application!